

5G to 6G basestation beamforming trends

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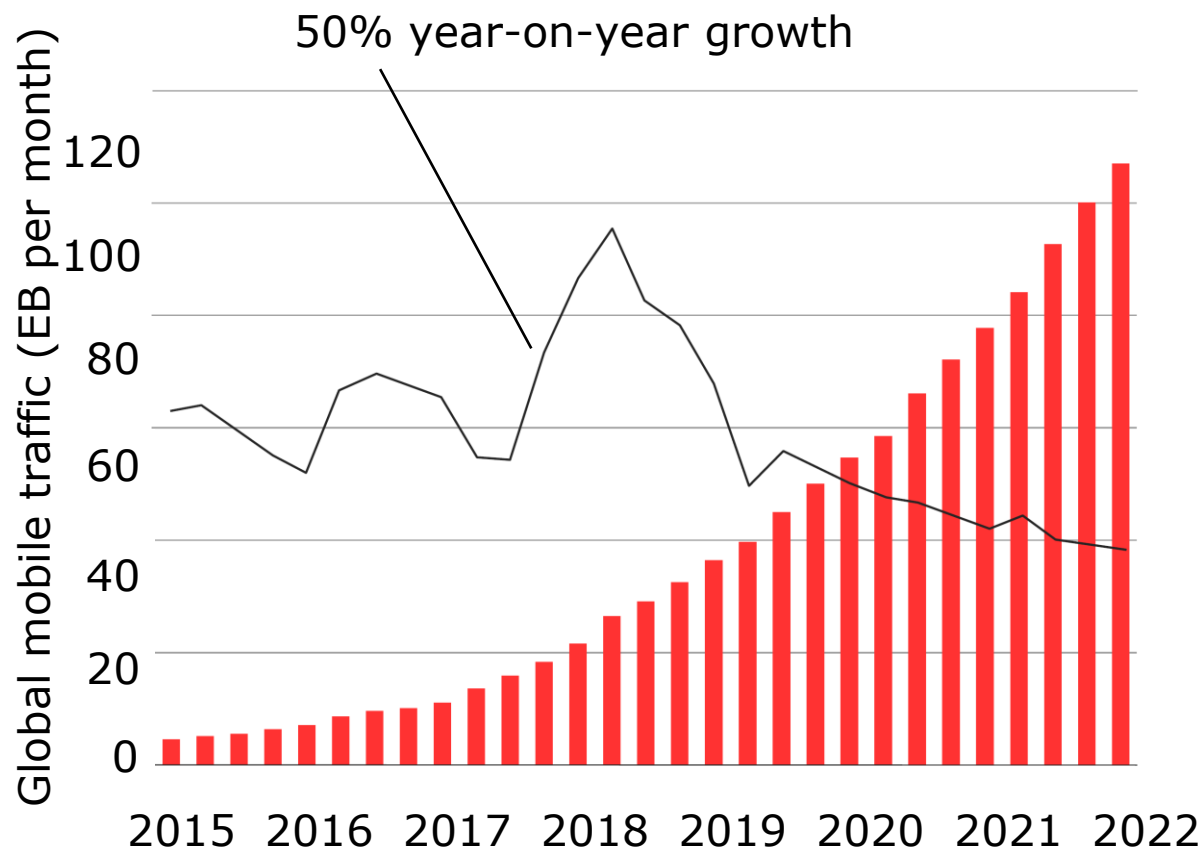


Outline



- Introduction
- What is 6G?
- Beamforming benefits and evolution
- High frequency technology limitations
- 100Gbps demo at 100GHz
- Full duplex
- Summary

Mobile Communication Trend



Area throughput [bit/s/km²]

$$C = B \times \underbrace{\sum_{\text{layers}} \log_2 \left(1 + \frac{S}{N} \right)}_{\text{Spectral efficiency [bit/s/Hz/cell]}} \times D$$

Bandwidth [Hz] Spectral efficiency [bit/s/Hz/cell] Cell density [cells/km²]

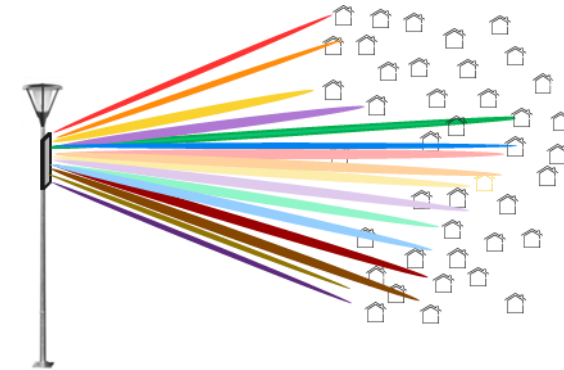
5G introduced beamforming and mmW



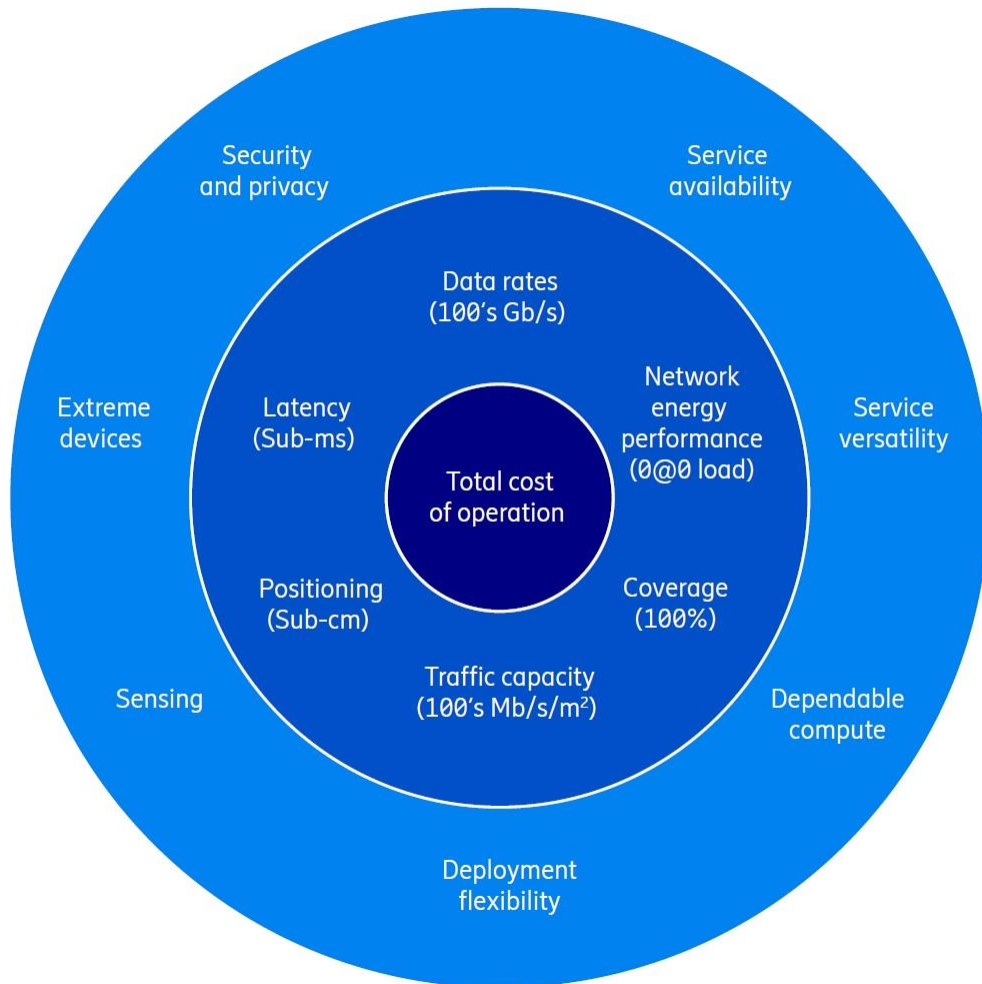
- mmW giving ~10x BW vs. sub-6GHz=>
 - extreme throughput in ~LOS,
 - beamforming to extend coverage
- Beamforming and MU-MIMO at sub-6GHz
 - “cheating” Shannon
 - more capacity without densification

$$C = B \times \sum_{\text{layers}} \log_2 \left(1 + \frac{S}{N} \right) \times D$$

Many more layers, due to SDM



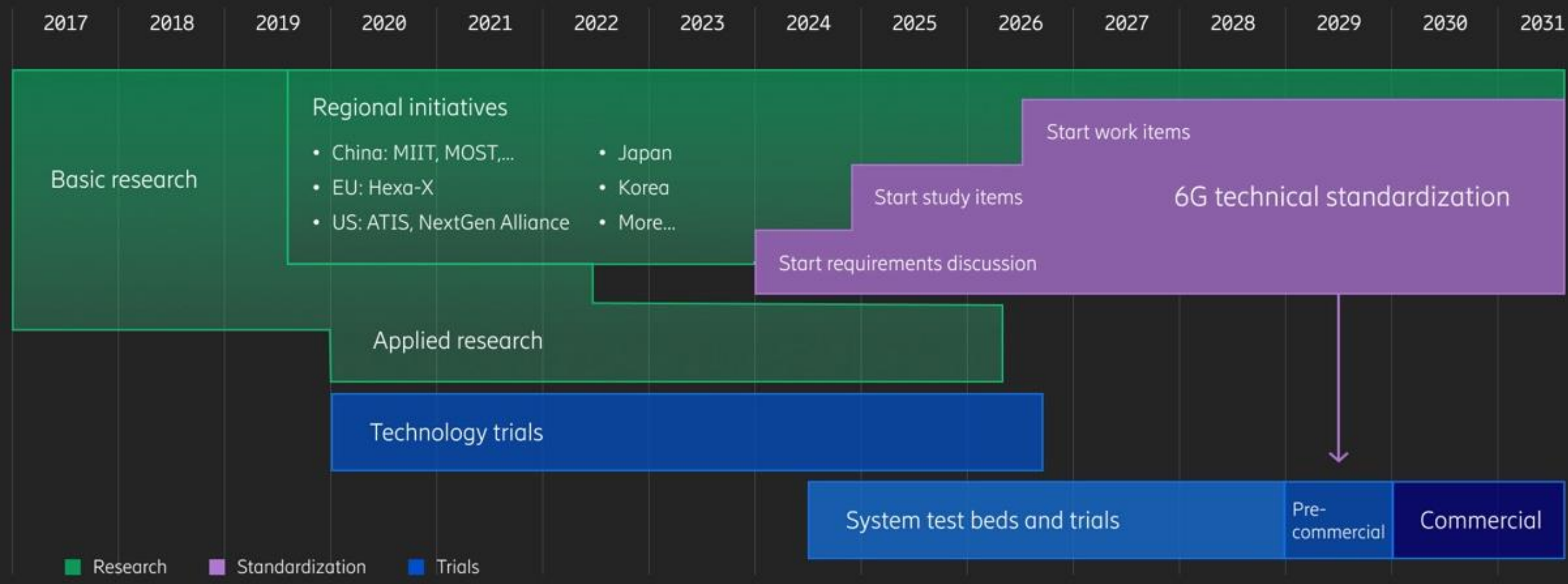
What is 6G?



- Communication
 - Data rate 100 Gb/s
 - Latency 1 ms
 - Coverage 100% (NTN)
 - Capacity 100 Mb/s/m²
- Data generation
 - Positioning → Sensing
- Energy efficiency
- Adaptive network
 - Integrated access backhaul
 - Dynamic deployment
 - Multi-hop connectivity
 - Low cost, high flexibility
- Reliable network
 - D-MIMO (CoMP, mTRP)
 - Dense deployment
 - Multi-path connectivity
 - Relay and mesh network
- Computation
 - Centralized → Distributed (edge computing)



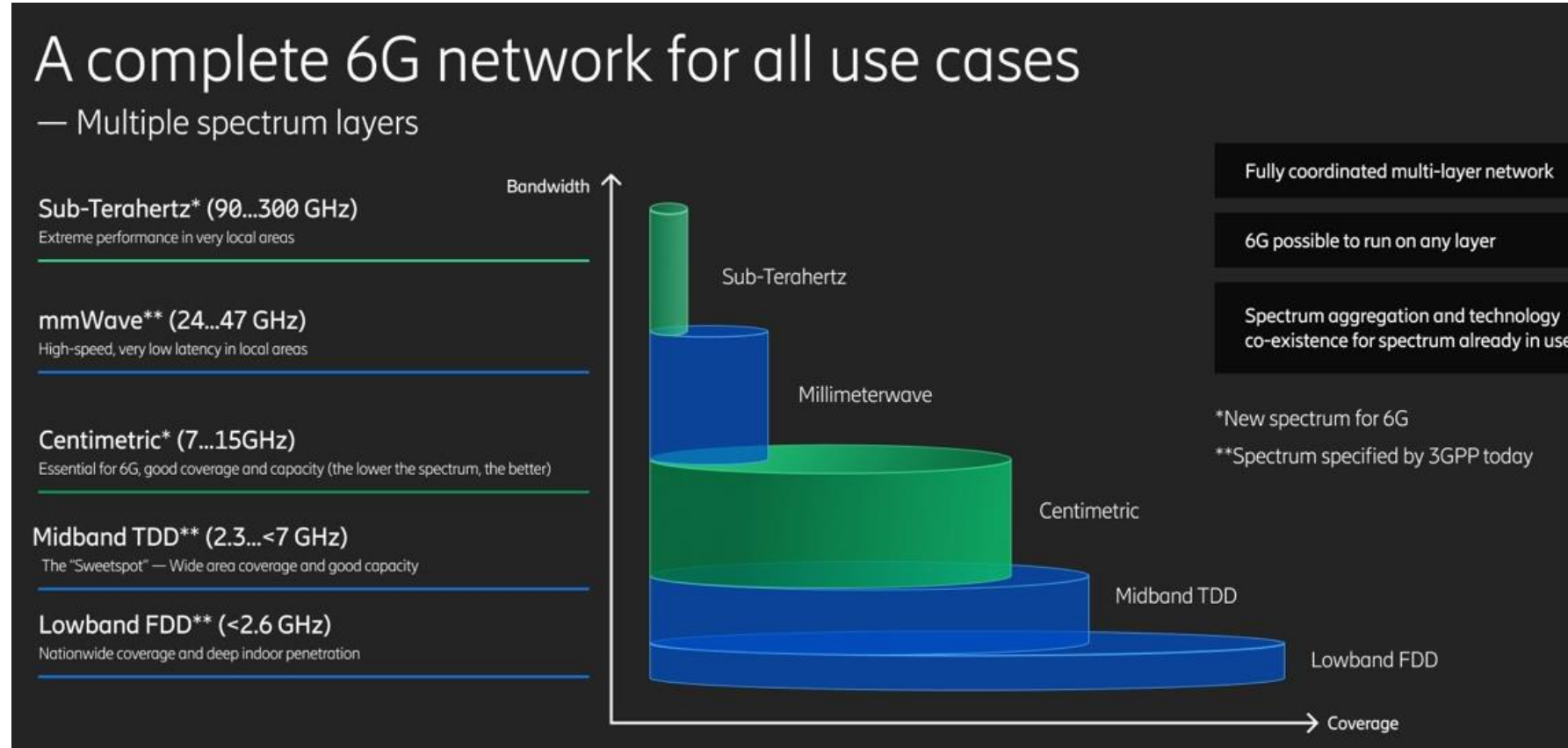
Timeline perspective



Increasing capacity by adding more spectrum



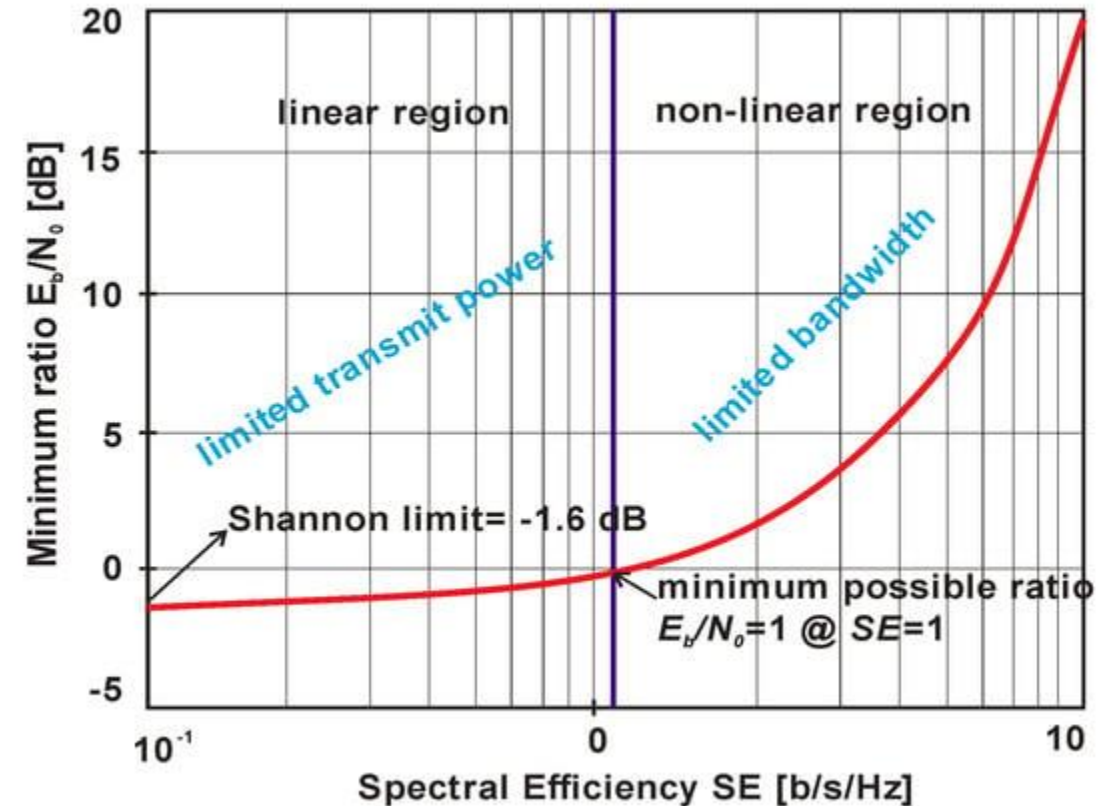
- High frequency
 - High propagation loss
 - High peak rates
 - Low latency
 - High angular resolution
 - Sensing/Imaging
- Low frequency
 - Low propagation loss
 - Interference limited
 - Mobility
 - Massive MTC



Shannon considerations



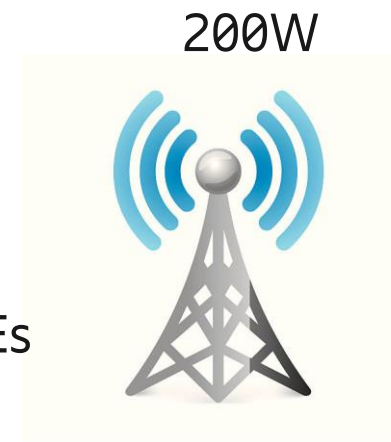
- High SNR for extreme throughput, not power efficient
- Low SNR => low #bps/Hz– consumes a lot of capacity (BW)
- Sweet-spot in the middle
- Move users to correct frequency band for optimum capacity
- Beamforming and MU-MIMO also avoids being in the bandwidth limited region, increasing capacity
- Complex problem since UE traffic varies a lot



DL vs. UL power balance



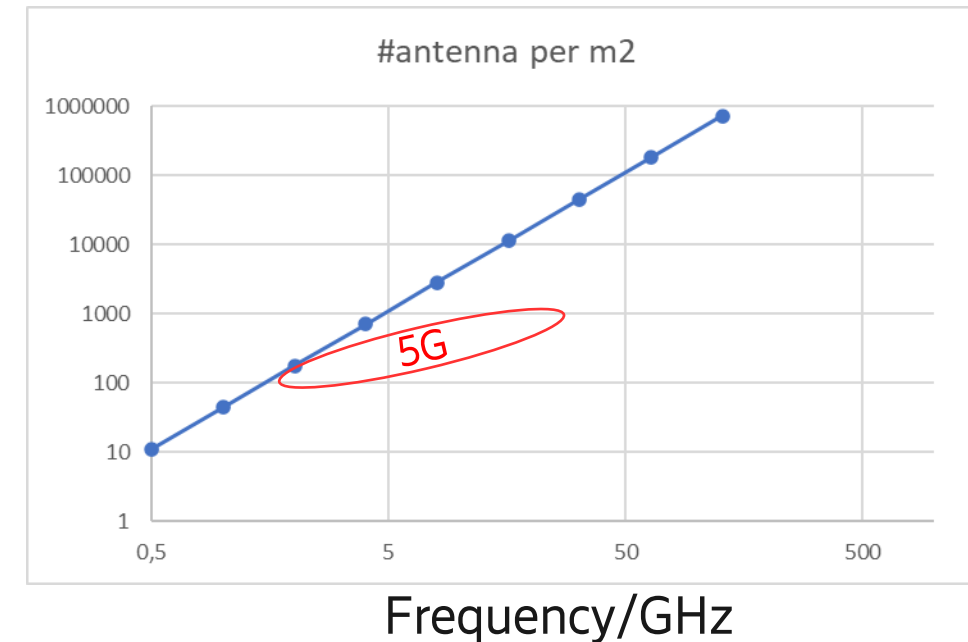
- 1000x power difference between DL and UL
- In addition, TDD with 4:1 DL:UL ratio
- Mobile broadband \geq unbalanced traffic need
 - Future use cases need more UL (e.g. holographic communication)
- Beamforming and MU-MIMO splits BS power between multiple UEs
- More antenna elements (electrically larger arrays) is beneficial:
 - Lowered BS power while maintaining EIRP (power efficiency)
 - More simultaneous UE:s, MU-MIMO
 - Better UL linkbudget



High frequency operation=> Need large arrays to overcome path loss



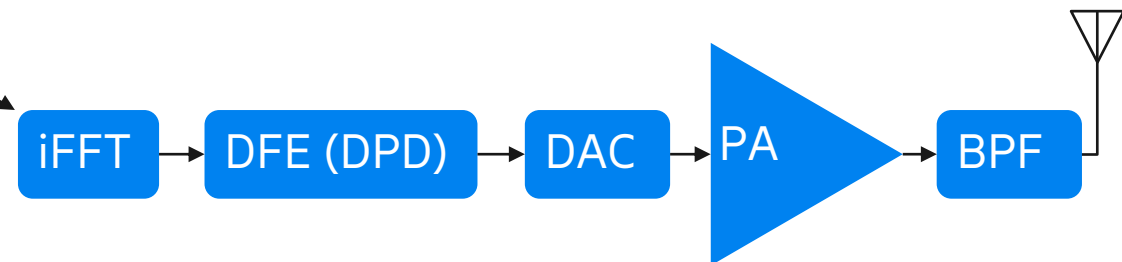
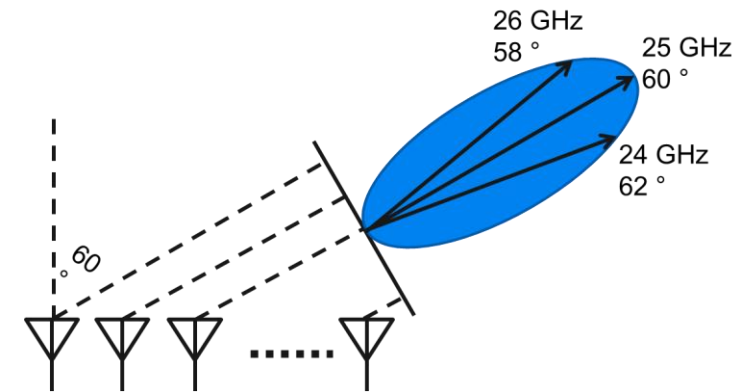
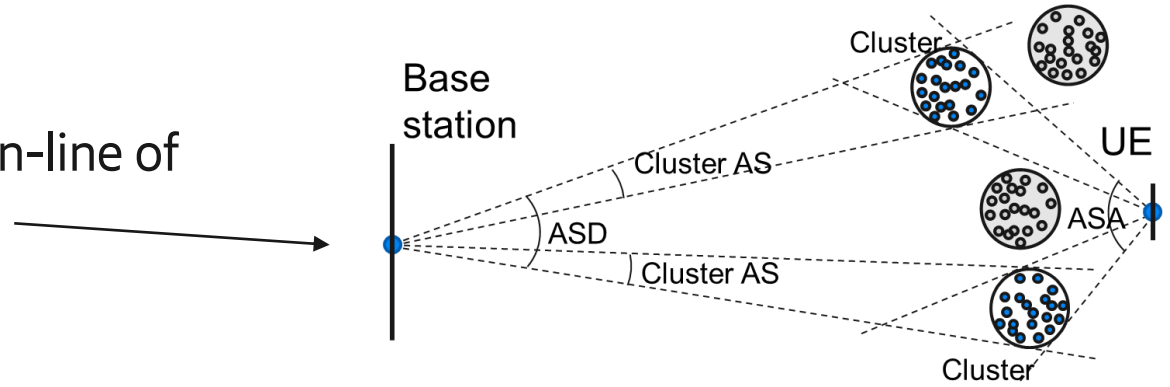
- Constant antenna area required to maintain UL linkbudget, (assuming fix UE EIRP)
- Maximum basestation antenna area $\sim 1 \text{ m}^2$, limited by wind-load
- Extreme # antenna elements feasible at high frequencies - from antenna area point of view



How many antenna elements makes sense?



- Angular spread – deployment dependent, non-line of sight
 - Normally more angular spread in azimuth
- Wide relative BW => Beam squint
 - Mainly a problem with analog BF using phaseshifters
- Digital BF – cost/power/complexity
 - Hybrid beamforming a good compromise
 - Adds spatial limitations in co-scheduling
- Beam management with narrow beams is complex
 - Initial access & beam maintenance



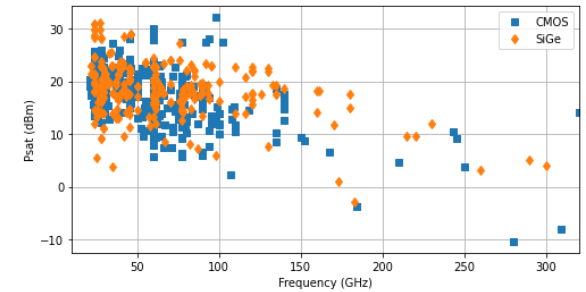
High frequency technology limitations

- SubTHz => approaching f_T/f_{max} of present RFIC technology
 - Costly to even generate gain
- PA power and efficiency drops, LNA NF increases, Switch and routing loss increases
- Wide bandwidth=> Converter power increases

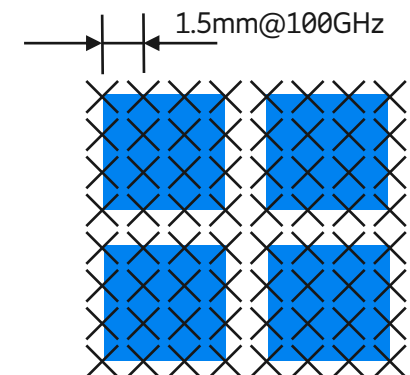
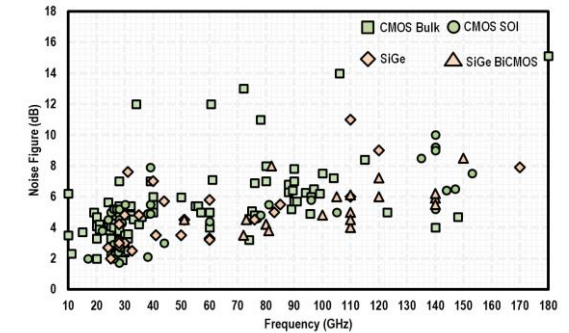
- Available area per antenna drops $\sim 1/f^2$
 - Subarrays; separate RX/TX panels; single-polarized panels
- Routing loss very high
 - Antenna-In-Package ; Antenna-On-Chip



<https://ideas.ethz.ch/research/surveys/pa-survey.html>



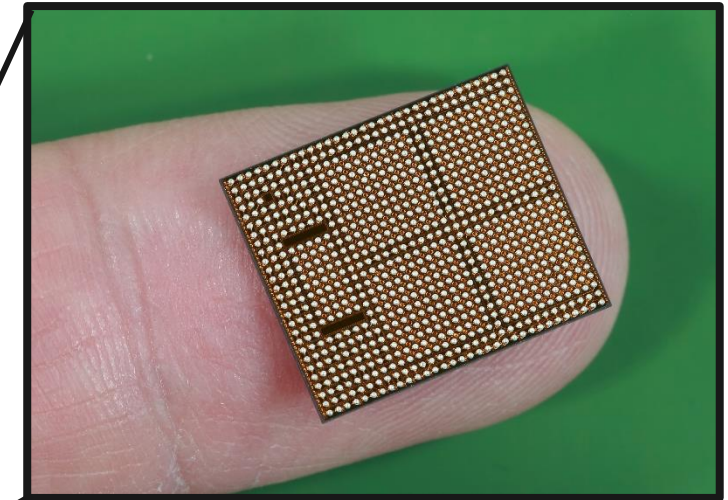
<https://ideas.ethz.ch/research/surveys/lina-survey.html>



100 GHz Demo at MWC2023



100 Gbps peak downlink throughput
4 layers, 6.22 GHz BW at 100 GHz
0.7ms ping time



AiP module (16.5x14 mm)

- 8x8 array
- 64 TX/64 RX in 4 RFIC
- 1 up/down conversion IC

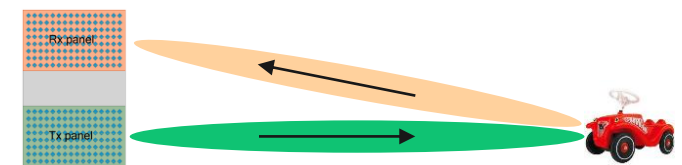
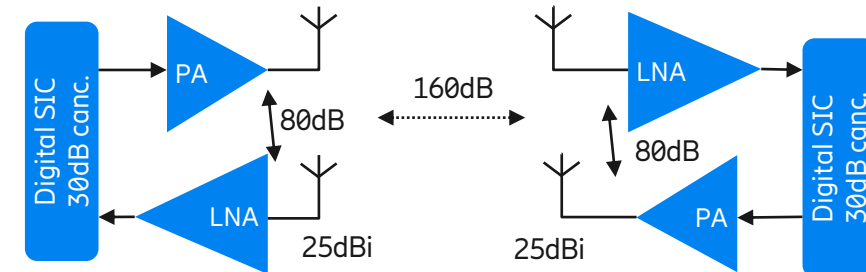
https://www.youtube.com/watch?v=VReHh_ohXJg

Full duplex operation

- Full duplex – doubling channel capacity, reducing latency
- High frequencies (mmW) \Rightarrow can fit two arrays with several 100 elements
- ~ 10 wavelengths separation \Rightarrow antenna port isolation in the order of 80 dB
- All together $80+25+25+30=160$ dB isolation
- Full duplex have other issues – CLI (cross link interference), BS \leftrightarrow BS, UE \leftrightarrow UE, BS \leftrightarrow UE
- Two antenna panels also enables monostatic radar



Full duplex



Summary



- 6G RF is mainly an evolution of 5G, no revolution
- New frequency bands needed to keep up with traffic growth (Centimetric band to avoid densification)
- SubTHz has lots of opportunities for performance enhancements
- SubTHz operation enables extreme throughput and new use cases
- Beamforming is here to stay and increasingly important at higher frequencies

